

## 2009 Mid America Sports Rules and Regulations

Teams should arrive 20 to 30 minutes before their games.

A forfeit will be declared if a team is five (5) minutes late.

Teams must provide their own warm up basketballs.

Teams are encouraged to wear reversible jerseys or bring two sets of contrasting colored jerseys.

Individual awards will be presented to the 1st and 2nd place teams in each age group

Concession and tournament souvenir stands will be open for your convenience. **NO carry in food or drink is allowed.**

In case of a tie in the final standings, the tie breaker will be in the following order:

Teams with 4- 8 teams

Win/Loss Record

Head to Head in Pool Play

Lowest defensive points

Point differential (maximum 15 points per game) (Forfeit scores will be 15-0)

Coin Flip.

ALL TEAMS WILL NEED TO PROVIDE A PERSON TO EITHER BE IN CHARGE OF KEEPING THE SCORES OR THE TIME CLOCK FOR EACH GAME.

We have had great success with this cooperative effort in the past and kindly ask that you support us in this effort. The officials will be courtside to help with any questions. The score book is the final decision when questions of score, fouls etc. arise. Please

Supply your best knowledgeable score or clock person, we don't want to have any messes to straighten out at the end.

RULES - Iowa High School Rules, except as follows:

- Home team is the first team listed in the pool play. Games will consist (two) 16 minute halves with a running clock. The clock will stop on all time-outs. The clock will also stop for all whistles in the final one (1) minute of each half. If there is 20 point lead in the last two (2) minutes the clock will keep running.
- The length of half time is 3 minutes. The warm up time may be changed by the tournament directors to keep the games on schedule.
- 3 timeouts for the game.
- All divisions will begin overtimes with a jump ball. Overtime will be one minute in length. The clock will be stopped every time out or whistle. Sudden death in second overtime
- Each additional overtime will be one (1) minute in length. The clock will be stopped for the referees whistle.
- Timeouts do not carry over. One additional time-out will be awarded in the first overtime.
- **Teams will not be allowed to full court press if they are ahead by 15 or more points in 4<sup>th</sup> -8<sup>th</sup> grade. The 3<sup>rd</sup> grade boys divisions will use no full court press until 2<sup>nd</sup> half of the game. Man to man and zone defenses will be allowed**  
On the first offense the team will be given a warning. Any additional offenses will result in a technical foul.
- Technical fouls equal an automatic two (2) points and the ball.
- Zone play is allowed in all divisions. Stealing off the dribble is also allowed.
- Three (3) point shots will count only in the gyms marked with a three point line.
- All decisions by the officials and tournament directors are final.
- All games will be played with the 28.5 basketball by all teams. Each team will provide one ball and then mutually agree which one to use. If not agreed, home team will provide the game ball.
- All teams are expected to display excellent sportsmanship toward the other teams and tournament officials. Habitual violators will be removed from the tournament and/or be denied entry to future tournaments sponsored by Mid America Sports.
- Admission will be charged each and every day.